

ADRIANA COPETE

www.adrianacopete.com

I aim to inspire and challenge students to venture beyond their artistic comfort zones, exploring innovative ways to combine traditional art forms with emerging technologies. My diverse experience is a key factor when it comes to mentoring students for interdisciplinary projects; exploring references from fine art, film, animation, documentary, video installation and live performances.

Education

University of San Diego, Professional and Continuing Education.

CTE Art and Entertainment credential. 2017- 2020

California Institute of the Arts

Master of Fine Arts (MFA), Experimental Animation, 2013 - 2016

Pontificia Universidad Javeriana

Bachelor of Arts (BA), Audiovisual Production, 2006 - 2011

Pontificia Universidad Javeriana

Diploma, Experimental Animation, 2010 - 2010

Artistic Professional Experience

Devoti Tutti (01:04:53) 2023

Lead Animator & Art Director

Rehabitando (04:43) 2020

VR Animation Director

360 animation, 200 years of the Javeriana University

Aqui te espero... (03:18) 2020

Guest director

RECLAB Collective VR ensemble.

123 X MI (02:54) 2020

2d Animation Director

RTVC, Con la lavadora de fondo. Short film Episode

Voragine 31 (02:54) 2020

Guest director, Charcoal animator

Asifa Colombia, Exquisite corpse short film.

Home 2020

Animation Director

EPA Center, Art residency, AR animated Poster

Bronze , Brass, Jazz (04:45) 2017

VR Director

360 Animation for the Los Angeles Asian Pacific Film festival

Nenufares (06:22) 2016

Animation Director

Stop Motion short film

Drowning thoughts (2016)

Animation Director

Underwater video installation.

Hourglass (03:25) 2016

VR and Performance director

Dome Video performance

Rite of spring, Youth philharmonic of colombia US tour 2015

Lead Animator

Animated scenic visual performance

Busking Tales (07:25) 2014

Animation Director

Mix media short film

Wind up memories (12:03) 2012

Animation Director

Charcoal animation short film

Production Assistant - Jala Films

September 2011 - April 2012

Teaching Experience

Art direction and rotoscope lecturer - Advanced center for media studies.

Johns Hopkins University

NOV 2023

- In person Instructor for :Rotoscoping Workshop Devoti tutti Art Direction and Animation Insight.
- AI image generator prompt design.
- Analogue and digital rotoscope for exquisite corpses.

Animation Workshop Instructor - Advanced center for media studies.

Johns Hopkins University

Mar 2023

- Online Instructor for :Drawing Toward Another Gaze: Rotoscoping as Feminist Intervention in Documentary.

- Devoti Tutti Feature animation film art direction Overview. Concept art to final frames.
- Overview of the Creative thinking behind tracing and 3 Technical approaches to digital rotoscoping

(STEAM) Art & Technology Curriculum development. EPA Center arts.

Aug 2020 - Dec 2020

- Developed 3 sets of curricula (emerging technologies, film & animation), adapted for different ages (4th -8th grade and 9th-12th grade). The curricula use Career Technical Education standards and frameworks (electronic, media and design pathways) and include foundation standards to help students develop 21st century skills that are directly applicable to the workforce, and art and technology industries.

Adjunct Professor - Fine Arts Faculty. Javeriana University

Aug 2020 - Dec 2020

- Online Instructor Animation 02
- Mentor Undergraduate students animation projects from pre production to post production .
- Incite the Students to explore new ways of focusing and structuring their projects— Narrative, format, structure, delivery platform.
- Mentor Students on Project Management, Project Planning, Scheduling and Budgeting for grant submission or thesis projects.
- Provoke a deeper understanding of Art direction and concept design on an animated project.
- Jury for Graduate and undergraduate thesis projects.

Saul Zaentz Innovation Fund Fellows Mentor, Independent contractor.

Johns Hopkins University

Feb 2020 - May 2020

- Empower bold and talented voices in under-represented communities in the film, television and virtual reality industries of Baltimore.
- Provoke the Fellow to think deeper about her project
- Incite the Fellow to explore new ways of focusing and structuring project
- Openly question the project's perceived weaknesses as a way of discovering answers that could constitute new strengths.
- Help create a team to push the project in new directions—share a network of fellow filmmakers, executives, artists that could bring the project to the next level.
- Mentor Fellow on Project Management, Project Planning, Scheduling and Budgeting for grant submission.

Animation Teacher- Resident artist. EpaCenter arts. East Palo Alto

April 2019 - march 2020

- Designed engaging and innovative curriculums appropriate for middle school students.
- Developed written curriculums, syllabus and lesson plans for in-person classes and online classes.

- Integrate family and community in the learning process, though questioning their family heritage and neighborhood history.

Animation Teacher. Freestyle Academy. Mountain View Los Altos UHSD

September 2017 - May 2019

- Designed and implemented a 2 year animation project based curriculum for Junior and Senior students.
- Interwine animation class with English and Digital media class.
- Developed curriculums, syllabus and lesson plans for in-person classes and video support.
- Prepared youth participants for college application and portfolio reviews.
- Developed flexible schedules for student's equipment sharing and film projects.
- Manage software and equipment purchases and storage

Lead Fellow Teacher. Animation Program at the California *Institute of the Arts*

September 2016 - August 2017

- Designed innovative short project based curriculums appropriate for middle school students.
- Developed written curriculums, syllabus and lesson plans for in-person classes and online classes.
- Prepared youth participants for art high schools application and portfolio reviews.
- Developed flexible schedules for student's equipment sharing and film projects.

Stop motion Workshop Instructor, Fine Arts Faculty. Javeriana University

Aug 2016

- In person instructor for puppet fabrication and stop motion animation.
- Mentore interdisciplinary classroom on technique integration with other arts.

T.A. Film & Animation at CAP AIA group in LAUSD Patrick Henry middle school and Van Nuys high school

Sept 2015- May 2016

- Teach LAUSD teachers how to create arts integration lesson plans using CCSS and VAPA standards.
- Collaborate with LAUSD teachers to create art projects inside their core curriculums.
- Create software and app worksheets for teachers professional development workshops.
- Introduce animation film, and comic inside 7, 8, 9 grades math, history and biology class.
- Guide teachers with Rubric / Assessments tool creation in arts integration.

T.A. High School Animation program, SOHDA & Inner city arts, CALARTS LA area. CA

Oct 2013 – May 2016

- Mentored one on one advanced students with their animation short films (from preproduction to editing)
- Mentor intermediate students to create a group film (from preproduction to editing)
- Help leading instructors create curriculum, and curate weekly film screenings.

- Create lesson plan and workshop
- Revise and advise students with their portfolios for college applications.

T.A. Animation at CSSSA California state summer school for the arts. Valencia. CA

Jul- Aug 2015 Jul- Aug 2016

- Taught pixilation and charcoal animation workshop.
- Assisted students with creative and technical dragon and adobe CC questions.
- Set up classrooms and materials for all lesson plans.
- Helped students with their projects during lab time.

T.A. middle school Animation program CAP Pacoima and SFG Sony media arts program . Pacoima, CA

Oct 2013- Jun 2015

- Mentored students to create a group film
- Created lesson plans and workshops to introduce students to shot composition, animation principles and diverse animation techniques.
- Set up classrooms and materials for all lesson plans.
- Edited students final films Audiovisual Mentor. At the Kids Museum. Intel Clubhouse.

ADOBE YOUTH VOICES. Bogota, Colombia

Apr 2013 - Aug 2013

- Mentored students one on one to create individual and group films.
- Introduced students to shot composition, principles of animation and diverse animation techniques.

Festivals & Grants

2023	This human world festival – Devoti Tutti . International competition, Vienna, Austria.
2023	Ortigia Film festival – Devoti Tutti . AUDIENCE AWARD FOR BEST DOCUMENTARY , Sicily, Italy.
2023	Catania Film festival – Devoti Tutti . National competition , Sicily, Italy.
2023	Biografilm – Devoti Tutti National competition , Bologna, Italy.
2023	Festival de nuevas Narrativas de No Ficción.– Aqui te espero . International competition, Rosario Argentina.
2021	9th Panoram du cinema colombien Paris , VR .– Aqui te espero . Showcase Paris, France.
2021	Samedis de la VR. Cinematic VR. Forum des Images.– Aqui te espero , International Competition Paris- France
2021	Cine Toro International film festival – Aqui te espero , National competition, Toro - Colombia
2021	VR Fest MX– Aqui te espero , International competition, Ciudad de México - México
2021	Athena's Digital art festival – Aqui te espero , International competition, Athenes - Grece
2020	AnimaFest Zagreb VR animation – Aqui te espero , International competition, Zagreb - Croatia
2020	Bogoshorts film festival VR – Aqui te espero , National competition, Bogota, Colombia.
2016	Cartagena International film festival – Windup Memories , National showcase, Cartagena, Colombia.
2015	Idartes 2015 Animation short film development GRANT – Drowning thoughts
2015	Slamdance – Busking Tales , Animation competition, Park City , UT, USA.
2015	Florida international film festival – Busking Tales , National Competition Orlando , FL, USA.
2015	Mauvais genre International Film Festival – Busking Tales , International competition Tours , France.
2012	Idartes 2012 Animation short film development GRANT – Busking Tales
2012	Otto de Greiff National thesis award , arts category - Windup Memories , National Competition

2012 | Message to man Film Festival - **Windup Memories**, Animation competition Saint Petersburg , Russia.
2012 | Alter-Native Film Festival - **Windup Memories**, Animation competition, Rumania.
2010 | Film Development Fund Cultural Ministry of Colombia, animation dev GRANT - **Windup Memories**

Exhibits & Publications

2017 | Estudios sobre animación en Colombia, Acrobacias en la línea del tiempo, Camilo Cogua Rodriguez, Pg, 26, 29, 86.
2016 | A new history of animation , Maureen Furniss, Thames and Hudson , Pg 414, 415
2016 | Rounder Than You Think, Immersion Group, (May 7) Vortex Dome LA,CA,USA
2015 | Drowning thoughts Solo Exhibit, C113 Calarts (March 11-14), CA,USA
2013 | Moebius Collective Exhibit, contemporary Colombian animation, Rojo Gallery (Aug25 - Sep 30), Colombia
2013 | La independiente Collective Exhibit, Independent Colombian animation, Santa Fe Gallery (Apr 27-28) Col
2012 | Machines to lose time and other frames Collective Exhibit, contemporary Colombian animation, Santa Fe Gallery (Oct 26 - Nov 30) Bogotá, Colombia.
2011 | Artis 2011 - Windup Memories - Solo Exhibit Skandia Gallery (Jul 21 – Sep 28) Bogotá, Colombia.
2009 | Drawings in movement Collective Exhibit, EIEje Gallery and cultural center, Bogotá, Colombia.

Languages

English & Spanish

Skills & Expertise

- Traditional Animation, 2d Computer Animation & stop motion Production, Motion graphics, Experimental animation, Compositing.
- Composition, perspective and anatomy drawing, dry and wet techniques.
- Toon boom Harmon, TV paint, After Effects, Photoshop, Illustrator, Dragon Frame, Premier, Final Cut, Maya, Procreate and Procreate dreams.
- Project Management, Project Planning, Scheduling, Budgeting, Digital Asset Management.
- CCSS & VAPA standards, classroom management, conflict management, lesson plan & curriculum writing.

Portfolio

<http://adrianacopete.com/portfolio.html>

<https://vimeo.com/copetea>